



## BROOMFIELD DEPARTMENT OF RECREATION SERVICES WOMEN'S 3 VS. 3 ADULT BASKETBALL RULES



Current High School rules will be used with the following exception:

- A. Player Eligibility and Team Rules
1. A player must be on the team roster before she can play.
  2. Players must be at least 16 years of age.
  3. Teams shall be of similar color with a number on front or back. No duplicate numbers. Penalty: Technical foul. No shots taken but 2 points give to opposing team.
  4. A player can play on only one team in the same league. Penalty: Forfeit of game. See forfeitures #5.
  5. Teams may change their roster up until the 6<sup>th</sup> game. Any additions after that time will be left to the discretion of the league supervisor.
- B. Game Regulations
1. Game will be two 20-minute running halves and the games will be played on  $\frac{3}{4}$  court.
  2. Team captains are responsible for reporting names and numbers of all players to scorer prior to the start of the game.
  3. **First possession of the game will be determined by a flip of a coin.** The ball will be brought in at half court to start the game.
  4. Half times will be 5 minutes long.
  5. Game time is forfeit time. However, in the case of inclement weather, forfeiture will be left to the discretion of the league supervisor.
  6. In case of a tie, a 3-minute overtime will be played.
  7. **Substitutes may come in after a made basket. They may not, however, come in on the fly creating an unfair fast break opportunity. SUB ON THE FLY.**
  8. The league will provide 1 referee and a scorekeeper.
  9. **At a 15pt difference, full court pressure and fast breaks will not be allowed.**
- C. Stopping the Clock
1. **The clock will only stop in the last 3 minutes of the 2<sup>nd</sup> half if the point differential at ANY time during the last 3 minutes is 10 points or less. If the point differential goes above the 10 points, the clock will go back to being a running clock.**
  2. The clock will stop on all team and/or official's time outs.
  3. The clock will stop during injuries, at the discretion of the referee or gym supervisor.
- D. Time Outs and Fouls
1. Two 1-minute time outs are allowed each half. One 1-minute time out will be allowed in each overtime period. Time outs are not cumulative.
  2. A player will be disqualified from the game after committing five fouls.
  3. The only foul shots to be administered will be:
    - a. If a player is fouled during the act of shooting.
    - b. If a team has committed 7 fouls to put them in the Bonus or 10 fouls putting their team into the Double Bonus.
    - c. If a team has committed 10 or more fouls in one half, the opposing team will shoot two free throws.

4. **All Technical and Intentional Fouls will result 2 points and possession of the ball.**
    - a. A player who receives a technical foul will be required to pay a fee before participating in further league or tournament play. The amount being determined by the “technical foul graduated fee scale.”
    - b. A player who receives 2 technicals or 1 flagrant technical foul will be ejected from the game. The player will also not be eligible to compete in the team’s next game.
- E. Player Ejection and Team Forfeiture
1. See 4b.
  2. If a player is ejected from 2 games during the season, that player will be suspended from further league or tournament play.
  3. If a team receives 3 technicals during a game, the game will be declared a forfeit at the time.
  4. If a team forfeits 2 games during the season, the team will be dropped from further league or tournament play.
  5. If a player plays on two teams in one night, one game will be forfeited.
    - a. if a player plays in the game before her regularly scheduled game and the opposing team does not protest, that game will be legal. Now she turns around to play her regular game, the referee or gym supervisor can forfeit that game if she plays. Play on your team only.
    - b. If a player plays her regularly scheduled game and then is asked to play the next game, not only can the opposing team ask for a forfeit but so can the referee or gym supervisor. Play on your team only.
  6. Player/team action not covered by the above rules will be subject to the Broomfield Parks and Recreation “Player Code of Conduct” and will be enforced by the league supervisor.
- F. Protests
1. Protests shall be received and considered on matters of:
    - a. Misinterpretation of a playing rule.
    - b. Failure to apply correct rule to a given situation.
    - c. Failure to impose correct penalty for a given situation.
    - d. Illegal player protest
  2. Notification of intent to protest must be made immediately after call by the official is made. Upon notification to officials, the official informs the scorekeeper/supervisor and opposing manager. It will be recorded in scorebook “Played Under Protest” and note the sport where protest was lodged. Time and score of the game will be noted at the time of protest.
  3. Immediately after the game a \$50 CASH protest fee shall be paid to the gym supervisor. A written protest must be turned in to the gym supervisor or Broomfield Recreation Services office no later than 24 hours after the game. If the protest is valid, the fee will be returned; if not valid, the fee will be retained for operating expenses. If valid the league will access the game and make a decision game circumstance.
  4. **Player protest procedures:** A player who is not properly registered is subject to protest by the opposing manager. All protest on player eligibility must be made within the first 2 minutes of the game. At the time of protest a \$25/person CASH fee must be paid to the gym supervisor. Each player(s) in question must produce a picture I.D. within 10 minutes. If no proof of picture I.D., the player(s) is ineligible to continue participation in that game. After the game, the player(s) in question has until 5 pm the following day to show proof of I.D. at the Broomfield Community Center. If no proof, the game is a forfeit

and the \$20 protest fee will be refunded: if there is proof of I.D., the protest fee is retained.

F. Tie Breaking Procedures

1. If two teams tie in the overall league record, the first tie breaker will be **any team with a forfeited game during the season will automatically be dropped from the tie.**
2. The second tie will be broken by head to head competition. If a three or more way tie exists and no team won all games involved with teams tied, then the winner will be decided by point difference.
3. The next tiebreaker is point differential in all league games. Points scored vs. points given up equals the differential.
4. The final tiebreaker is a coin flip.
5. **ANY TEAM FORFEITING TWO OR MORE GAMES WITHOUT NOTIFYING THE RECREATION CENTER COULD BE DROPPED FROM THE LEAGUE WITH NO COMPENSATION (THIS INCLUDES MAKE UP GAMES). PLEASE BE CONSIDERATE OF OTHER TEAMS.**

- G. **Zero Tolerance Rule:** The City of and County of Broomfield has adopted a “ZERO TOLERANCE RULE” towards foul language and taunting. Any player using any type of FOUL LANGUAGE or TAUNTING of any kind will be removed from the game without warning.

A warning will be given to both teams prior to the beginning of the game. After the warning, all instances of FOUL LANGUAGE or TAUNTING heard by a referee will result in a player ejection. If the ejection results in a team having less than the allotted number of eligible players required to continue the game, then the game will be declared a forfeit.

- H. Alcohol: There is no alcohol allowed in any City of Broomfield park, school or facility. No player, manager, coach, or team representative is allowed to drink alcoholic beverages before or during a game. Violation of this rule will result in that person being unable to participate in the game or ejection from the game.

The City of Broomfield Police Department is enforcing the open container ordinance. **No open alcoholic containers at the facilities or in the parking lot.**

**The City and County of Broomfield has an “Open Container” law that states: It is unlawful to have open containers of alcoholic beverages in any City park, school or ballfield.**

**Alcohol Policy:** In a continued effort to have participants abide by the City ordinance of “No Open Containers of Alcoholic Beverages: in any City park or facility, the City and County of Broomfield Police will continue to issue citations. The addition of the Skate Park has created an increase presence of youth in the area so additional measures are needed. In cooperation, the City Athletic Division will suspend participants from league play in the following manner:

**First Offense** – Two league game suspension and a letter sent to the manager/coach informing the team of the offense and suspension.

**Second Offense** – League suspension for one full year from the date of offense and a one game suspension for the entire team. A letter to the team sponsor informing them of the violation and suspension.

**Broomfield leagues are for recreation. Any team or player fighting or being abusive to the extent that it takes the recreation out of the game will be banned from further play in the league. This is done at the league supervisor's discretion.**

**Any team or individual misusing the facilities could result in that team being dropped from the league immediately with no refund of fees.**