BROOMFIELD HIGH SCHOOL 3v3 BASKETBALL
LEAGUE RULES

CCOB's 3v3 league is designed to give participants an opportunity to play the game they enjoy. The key focus is FUN! This is an opportunity to develop basketball skills in a fun, non-coached, low-stress environment. The aim is to encourage healthy competition in which participants play hard and play to win, but not at the expense of belittling opponents, yelling at officials or displaying poor sportsmanship. The expectation is that players and spectators conduct themselves appropriately and exhibit good sportsmanship.

PLAYER/PARENT/GUARDIAN/FAN CONDUCT
- No coaching. Cheering in a positive manner is encouraged, while allowing participants to play and learn game management themselves.
- No swearing, taunting or inappropriate verbal or physical behavior. Unsportsmanlike conduct may result in: 1) Warning; 2) sitting out (ref discretion); or 3) ejection from game, league, or facility.
- If unnecessary or excessive fouls occur, the ref may end the game early.
- No hanging on the rim or net. NO DUNKING. AUTOMATIC EJECTION.
- Players playing on their High School teams cannot participate in CCOB winter leagues.
- Team shirts will be appropriate* and will have a number on the back. *at the discretion of the league coordinator
- Appropriate athletic footwear is required. (No sandals, crocs, slip-ons, etc…)
- Players cannot wear loose jewelry, watches, or have air pods/earbuds in while playing.
- **Schedules and standings are posted on broomfieldathletics.com.**

GAME PLAY
- All games will be played with a full sized (29.5) basketball.
- Games are 24 minutes with a running clock. *1-minute timeout at the 12-minute mark.*
- Games can end in a tie. Exception is the tournament games. (see Playoffs)
- Teams can have a maximum of 5 registered players.
- Teams must have at least 2 registered team members to start the game. Failure to do so results in forfeiture.
    - Teams may borrow a third player from other teams, as long as they are registered with the program
- Prior to game start, one player from each team will "shoot for the ball" to determine initial possession of the ball.
- Game starts with a 'check' of the ball at the top of the key (above the 3 point line).
    - Play must start with a pass.
    - Defensive player guarding the 'check' must stay behind the free throw line.
    - Teams must play man-to-man defense.
- Scoring – 1 point inside arc, 2 points beyond the arc.
    - Ball is 'checked' after made baskets.
    - Free Throws will be shot during regulation.
        - Teams will not line up
        - No bonus in this league so 1 and 1 will not come into effect
        - Ball goes to the non-shooting team after free throw(s) are shot
- Technical fouls – 2 points, possession and possible ejection of the player. Player must leave the facility if ejected.

- Personal Fouls – 4 per person, per game.
- Substitutions can be made after made baskets or after a dead ball whistle.
- "Jump balls" will go to the defensive team.
    - Exception: if a team is down by more than 10 points, the ball will be given to the losing team.
- 'Check' balls at the top of the key - After made baskets, Fouls, Out of Bounds (1/2 line is out of bounds)
- All defensive rebounds must be taken back out to the arc (Includes air balls). There are no "Free backs".
- 5 seconds in the lane will result in a turnover. Refs may issue a verbal reminder in the game.
    - Defensive players must come in and out of the key. Defensive 5 seconds is possible too.
- Stalling – If teams are not making movement towards scoring the ref can verbally give a warning that a 10-second count is starting. Result is a turnover.

PLAYOFFS

Top six (6) teams will play in a single-elimination tournament. Schedule will be determined by league standings. Games ending in a tie-
- 1 minute overtime
- If still tied, Free Throw shoot-out. Each team will pick a player to shoot a Free Throw, and both players will shoot once. If only one player makes their shot, their team wins. If both (or neither) make the shot, two different players from each team shoot. Continue cycling through players in the same order until there is a winner.

Tournament winners will be the overall league champion.

TIE-BREAKERS
1. Least amount of forfeits
2. Head-to-Head record
3. Head-to-Head point differential
4. Lowest amount of points allowed
5. Fewest fouls committed throughout the season

Thank you for your participation and for fostering a positive environment for Broomfield High School 3v3 Basketball!